



High Stakes Drifter Frequently Asked Questions

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Updates Tournament Legal March 15, 2006. Updates are also tournament legal in sealed events before this date and/or at WizKids' discretion.

Forums: Any ruling made by the Official Rules Arbitrator on a WizKids' High Stakes Drifter forum is an official ruling. The ruling is only tournament legal when the FAQ is published on the Wizkids' website. The FAQ will have a Tournament Legal date in it. Updates are also tournament legal in sealed events before this date and/or at WizKids discretion.

Challenges

When can a player in a challenge fold?

You can only fold during the betting rounds unless a card allows you to do otherwise.

If everyone else folds in a challenge, does your unrevealed dude remain concealed?

Yes. If all other players fold, the challenge never reaches the showdown, when the dude would normally be revealed, and so the dude remains concealed.

What happens to revealed gear cards on a dude if he or she issues a challenge and no one accepts the challenge?

If no one accepts the challenge, the gear cards remain on the dude.

Can you bury a gear card on a dude in the saloon during a challenge?

Yes, unless a card says otherwise, cards which allow you to bury gear cards allow you can bury gear cards either in the street or the saloon.

Can you bury a concealed gear card during a challenge?

Yes, you can bury either a concealed or revealed gear card unless a card says otherwise.

If a gear card that is copied by another card is buried during the challenge, does the copy card also get buried?

No, the copy card remains in play as a duplicate of the original card and the original is buried

Can I reinvest my dude if I split the pot due to playing “Bad is Good” (84/225 in the base set) or from “Local Support” (189/225 in the base set)?

No, you have to have the dude with the highest contested stat to win the shootout and must win the shootout to reinvest your dude. Having the lowest contested stat does not count as a win despite splitting the pot.

Fortune

A fortune card is played that buries a gear card. Does the fortune card stay in play, or does it go to the deadwood pile also?

The fortune card that caused the burying stays in play until the end of the shootout. This means that it is available for use with a copy card.

Dude

When can I reveal a dude?

You can only reveal a dude at showdown, or as the result of card text.

Can I use a dude’s ability more than once a turn?

Yes, unless the card says otherwise, you can use an ability multiple times as long as you meet all the requirements of the ability.

Are dudes abilities cumulative?

Yes, dudes abilities are cumulative unless they say otherwise.

Does the ability of “Stephen Poston” (80/225 in the base set) apply to all gear cards, or are there restrictions?

All gear cards cost \$1 less to play. This includes your gear cards and your opponents’ gear cards.

Do you need to pay for the gear card played using the ability of “Jesse Chisholm” (15/225 in the base set)?

No, any card that states that a card is “put into play” allows you to put the indicated card into play from your hand without paying its cost.

Gear

Are gear cards cumulative?

Yes, gear cards are cumulative unless they say otherwise.

What happens to concealed gear cards and the chips on them when a dude is not reinvested after folding or when the gear card is buried?

The gear cards go into the deadwood. The chips go back into the stake of the player who played the gear card.

How does “Forced Ante” (174/225 in the base set) work if a player is all in?

The player gets to choose if they wish to ante or fold. If the player decides to fold, the challenge finishes and normal and the game will end when the next challenge is declared, because the player will not be able to enter the next challenge. If the player decides to ante, the game ends immediately, because they are not able to ante. The challenge does not finish, and nobody gets the pot.

Does the player who issues the challenge have to reante if another player plays “Forced Ante” (174/225 in the base set)?

Yes, it is assumed that the player who issues the challenge also accepts the challenge.

Kicker Chips

Are LE kicker chips limited to one each per deck?

No, there is no rarity to the kicker chips so you may have as many of the same kicker chip as you wish in your deck, so long as you do not go over the \$50 kicker deck limit.