



Resource



Resource



NetNavi



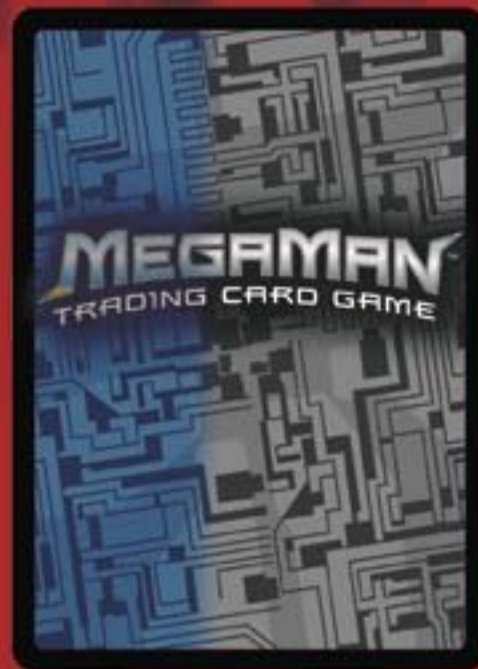
Resource



Resource



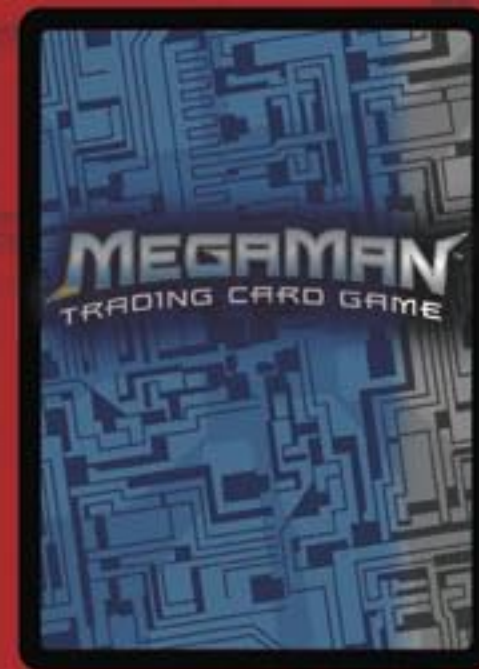
Power One



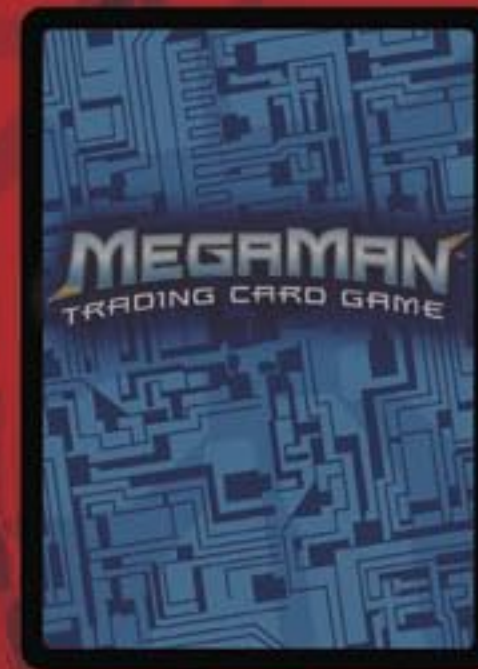
Power Two



Power Three



Power Four



Power Five



Deck

### MegaMan TCG Turn Sequence

- |   |  |
|---|--|
| <ol style="list-style-type: none"> <li>1. Draw phase (in this order)             <ol style="list-style-type: none"> <li>a. Power up</li> <li>b. Draw a card</li> <li>c. Discard down</li> </ol> </li> <li>2. Resource phase             <ol style="list-style-type: none"> <li>a. Play resources</li> </ol> </li> </ol> | <ol style="list-style-type: none"> <li>3. Main phase (in any order)             <ul style="list-style-type: none"> <li>• Play events</li> <li>• Spend resources</li> <li>• Play a BattleChip (only once)</li> <li>• Blast (only once)</li> </ul> </li> <li>4. Battle phase             <ul style="list-style-type: none"> <li>• Opponent loses energy from battle</li> </ul> </li> </ol> |
|---|--|



DECIPHER®  
The Art of Great Games™

ShoPro  
KIDZ

WB  
KIDZ

CAPCOM



Discard Pile

MegaMan TM and ® are Trademarks of CAPCOM Co., Ltd © CAPCOM, Shogakukan, ShoPro TV Tokyo 2002, 2004 All Rights Reserved. TM, ® & © 2004 Decipher Inc.

MegaMantcg.com

megaman-ntwarrior.com